

Defaults and forfeits on the wrestler's record count toward the 45.

Forfeit victories and victories due to default count as matches toward the 45 match limit and when considering the five-match-in-one-day limit.

A forfeit shall eliminate a contestant from further competition in a tournament except when the forfeit is because of an injury or illness which occurred during the tournament.

If a match begins and a wrestler is unable to continue for any reason, the wrestler that defaults receives a loss and his/her opponent a victory. If an on-site appropriate health-care professional(s) and the coach of the injured or ill contestant determine that the individual cannot continue, any future matches in that same tournament will be forfeited and will not count towards their match limit.

NOTE: If the injured/ill wrestler in the above example is cleared and competes later on in that same tournament, any matches forfeited due to injury would count as losses on the wrestler's record and count towards the match limit.